

A homage to Phil Wadler's "The
essence of functional
programming", POPL 1992

The *quick* essence of functional programming

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See here for source code and additional lectures:
[http://sourceforge.net/apps/mediawiki/developers/
index.php?title=Ralfs-channel9-lectures](http://sourceforge.net/apps/mediawiki/developers/index.php?title=Ralfs-channel9-lectures)

Computing 42

`(\x -> x+x) (10+11)`

`term42`

```
= App (Lam "x" (Add (Var "x") (Var "x")))
      (Add (Con 10) (Con 11))
```

```
> interp term42 []
```

```
42
```

Another interpreter for the lambda calculus -- **to be extended by computational facets.**

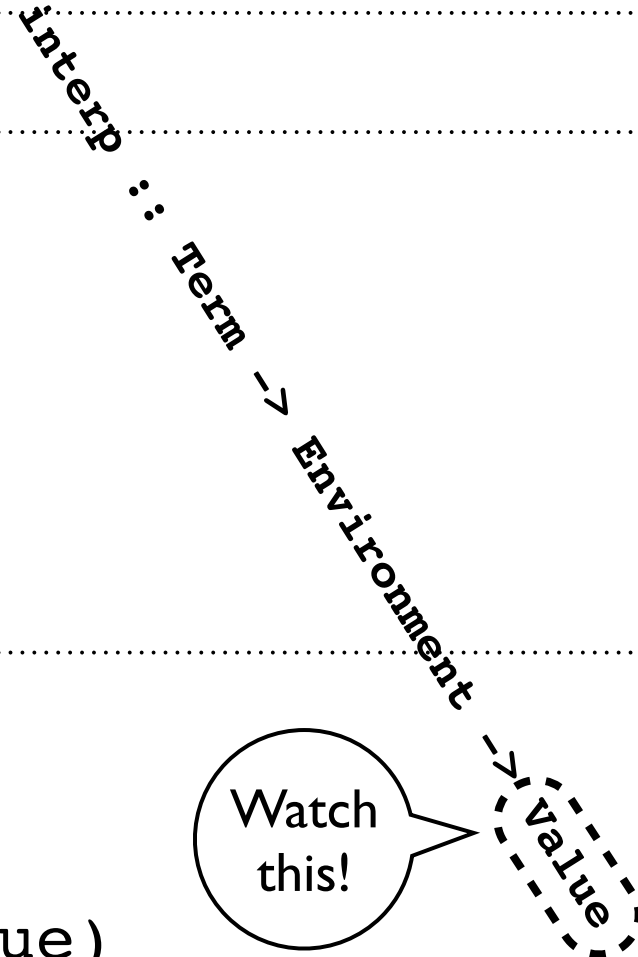
Syntactic and semantic domains

```
type Name = String
```

```
data Term =
  Var Name
| Con Int
| Add Term Term
| Lam Name Term
| App Term Term
```

```
data Value =
  Wrong
| Num Int
| Fun (Value -> Value)
```

```
type Environment = [(Name, Value)]
```



The interpreter

```

interp :: Term -> Environment -> Value
interp (Var x) e = lookup x e
interp (Con i) e = Num i
interp (Add u v) e = add (interp u e) (interp v e)
interp (Lam x v) e = Fun (\a -> interp v ((x,a):e))
interp (App t u) e = apply (interp t e) (interp u e)

```

```

lookup :: Name -> Environment -> Value
lookup _ [] = Wrong
lookup x ((y,b):e) = if x==y then b else lookup x e

```

```

add :: Value -> Value -> Value
add (Num i) (Num j) = Num (i+j)
add _ _ = Wrong

```

```

apply :: Value -> Value -> Value
apply (Fun k) a = k a
apply _ _ = Wrong

```

Exercise: revise this interpreter to model environments as functions instead of lists of pairs.

Suppose we want to enable ...

- output in addition to the value result

Term \rightarrow Env \rightarrow **(Value, Output)**

- error messages instead of wrong values

Term \rightarrow Env \rightarrow **Either String Value**

- state transformation in addition to the value result

Term \rightarrow Env \rightarrow **State \rightarrow (Value, State)**

The impact on the signature of interpretation is highlighted.

Interpretation with state transformation: impact on interpretation function

```
interp (Var x) e (s) = ((lookup x e, s))
```

```
interp (Con i) e (s) = ((Num i, s))
```

```
interp (Add u v) e (s0)
= (let (v1, s1) = interp u e (s0)
      (v2, s2) = interp v e (s1)
  in) add v1 v2 (s2)
```

```
interp (Lam x v) e (s)
= ((Fun (\a -> interp v ((x, a):e)), s))
```

```
interp (App t u) e (s0)
= (let (v1, s1) = interp t e (s0)
      (v2, s2) = interp u e (s1)
  in) apply v1 v2 (s2)
```

Exercise: do
the patch
for output.

Step I of conversion to monadic style: parametrize in a type constructor for computations

```
interp :: Term -> Environment -> (M)Value
```

```
data Value =
```

```
  Wrong
```

```
  | Num Int
```

```
  | Fun (Value -> (M)Value)
```

```
lookup :: Name -> Environment -> (M)Value
```

```
add :: Value -> Value -> (M)Value
```

```
apply :: Value -> Value -> (M)Value
```

Specific monad-type constructors

- No effects.

```
type M a = a
```

- Produce output.

```
type M a = (a, String)
```

- Transform state.

```
type M a = State -> (a, State)
```

- ...

Terminology:

- a ... values
- *M* a ... computations

Eventually, we will use **abstract** datatype constructors.

Step 2 of conversion to monadic style: compose computations in chains

`interp (Add u v) e = add`

Regular style uses functional decomposition.

`(interp u e)`
`(interp v e)`

`interp (Add u v) e = let a = interp u e in`

Sequential style in preparation of monadic style.

`let b = interp v e in`
`add a b`

`interp (Add u v) e = interp u e >>= (\a ->`

Compose computations in chains with “bind”.

`interp v e >>= (\b ->`
`add a b))`

`interp (Add u v) e = do` `a <- interp u e`

Convenient **do** notation.

`b <- interp v e`
`add a b`

Ingredients of a *monad*

type *M*

Construct computation from value type

Get into the monad: construct computations from values

return :: a -> *M* a

Apply function to computation

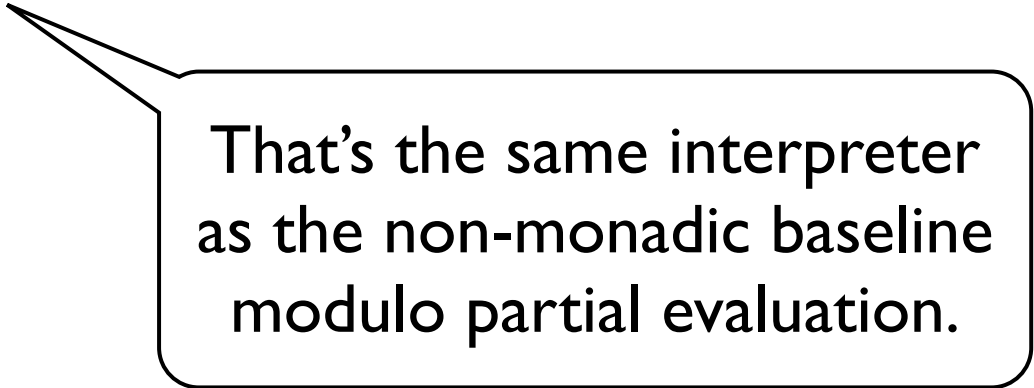
(>>=) :: *M* a -> (a -> *M* b) -> *M* b

The identity monad

```
type M a    = a
return a    = a
a >>= k     = k a
```

```
> interp term42 []
```

```
42
```



That's the same interpreter
as the non-monadic baseline
modulo partial evaluation.

CBV monadic style interpreter

```

interp :: Term -> Environment -> (M)Value
interp (Var x) e = lookup x e
interp (Con i) e = (return) (Num i)
interp (Add u v) e = interp u e (>>=) \a ->
                    interp v e (>>=) \b ->
                    add a b

interp (Lam x v) e
  = (return) (Fun (\a -> interp v ((x,a):e)))
interp (App t u) e = interp t e (>>=) \f ->
                    interp u e (>>=) \a ->
                    apply f a

```

Auxiliary functions

```
lookup :: Name -> Environment -> (M)Value
lookup _ [] = (return) Wrong
lookup x ((y,b):e)
  = if x==y then (return) b else lookup x e
```

```
add :: Value -> Value -> (M)Value
add (Num i) (Num j) = (return) (Num (i+j))
add a b = (return) Wrong
```

```
apply :: Value -> Value -> (M)Value
apply (Fun k) a = k a
apply f a = (return) Wrong
```

A riddle: There is
no (>>=) here!
Why is that?

Interpreter revision: return error messages instead of Wrong

```
termE = App (Con 1) (Con 2)
```

```
> interp termE []
```

Baseline

```
<wrong>
```

```
> interp termE []
```

Revision

```
<error: should be function: 1>
```

The error monad

```
data M a = Suc a | Err String
```

```
return a = Suc a
```

```
(Suc a) >>= k = k a
```

```
(Err s) >>= k = Err s
```

```
fail :: String -> M a
```

```
fail s = Err s
```

... or use
Either

Special operation
of this monad to
signal errors.

Selective code replacement

```
apply (Fun k) a = k a  
apply f a = return Wrong
```

Baseline

```
apply (Fun k) a = k a  
apply f a = fail (  
    "should be function: " ++ show f)
```

Revision

The role of show

```
instance Show Value where
```

```
  show Wrong = "<wrong>"
```

```
  show (Num i) = show i
```

```
  show (Fun _) = "<function>"
```

```
data M a = Suc a | Err String
```



Get out of
the monad

```
instance Show a => Show (M a) where
```

```
  show (Suc a) = show a
```

```
  show (Err s) = "<error: " ++ s ++ ">"
```

Interpreter revision: read reduction count

```
> let test t = show (interp t [])
```

```
> putStrLn (test (Add (Con 21) (Con 21)))
```

```
Value: 42; Count: 1
```

```
> let z = Con 0
```

```
> putStrLn (test (Add (Add z z) (Count)))
```

```
Value: 1; Count: 2
```

The state monad

```
type M a = State -> (a, State)
type State = Int -- Reduction count
```

```
return a = \s0 -> (a, s0)
```

```
m >>= k
  = \s0 -> let (a,s1) = m s0 in k a s1
```

```
tick :: M ()
tick = \s -> ((), s+1)
```

```
fetch :: M State
fetch = \s -> (s, s)
```

Special operations of
this monad to read
and write state.

Getting out of the state monad

```
instance Show (M Value) where  
  show m = let (a,s1) = m 0  
            in "Value: " ++ show a ++ "; " ++  
              "Count: " ++ show s1
```

Data extension and selective code replacement

```
data Term = ... | Count
```

```
interp Count e  
= fetch >>= \i -> return (Num i)
```

```
add (Num i) (Num j)  
= tick >>= \() -> return (Num (i+j))
```

```
apply (Fun k) a  
= tick >>= \() -> k a
```

Interpreter revision: produce output in addition to returning a value

```
term0
```

```
= Add (Out (Con 41)) (Out (Con 1))
```

```
> let test t = show (interp t [])
```

```
> putStrLn (test term0)
```

```
(42, "41; 1; ")
```

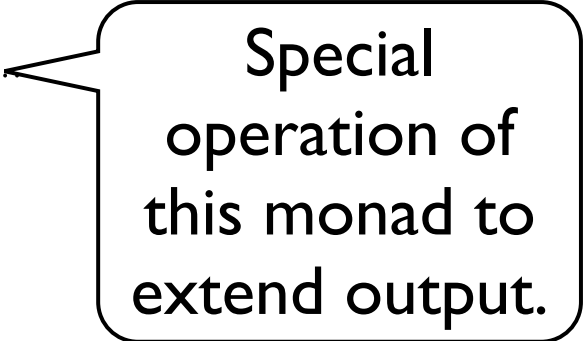
The writer monad

```
type M a = (a, String)
```

```
return a = (a, "")
```

```
m >>= k = let (a,r) = m  
            (b,s) = k a  
            in (b, r++s)
```

```
tell :: Value -> M ()  
tell a = ((), show a ++ "; ")
```



Special
operation of
this monad to
extend output.

Data extension (no selective code replacement)

```
data Term = ... | Out Term
```

```
interp (Out u) e
=   interp u e >>= \a ->
    tell a      >>= \() ->
    return a
```

Interpreter revision: evaluate nondeterministically

```
termL
```

```
= App (Lam "x" (Add (Var "x") (Var "x")))
      (Amb (Con 2) (Con 1))
```

```
> let test t = show (interp t [])
```

```
> putStrLn (test termL)
```

```
[4,2]
```

The list monad

```
type M a = [a]
```

```
return a = [a]
```

```
m >>= k = [ b | a <- m, b <- k a ]
```

```
mzero :: M a
```

```
mzero = []
```

```
mplus :: M a -> M a -> M a
```

```
l `mplus` m = l ++ m
```

Data extension (no selective code replacement)

data Term

= ... | Fail | Amb Term Term

interp Fail e

= mzero

interp (Amb u v) e

= interp u e `mplus` interp v e

From implicit to explicit parameterization

```
interp :: Term
      -> Environment
      -> M Value
```

```
interp :: (Monad m)
      => Term
      -> Environment
      -> (m) Value
```

```
interp :: (Monad m)
      => Term
      -> Environment (m)
      -> (m) (Value (m))
```

The identity monad

```
newtype Identity a
  = Identity { runIdentity :: a }
```

```
instance Monad Identity where
  return a = Identity a
  m >>= k = k (runIdentity m)
```

The Maybe monad

```
instance Monad Maybe where
  return          = Just
  (Just x) >>= k = k x
  Nothing >>= k  = Nothing
  fail s         = Nothing
```

```
class Monad m where
  return :: a -> m a
  (>>=) :: m a -> (a -> m b) -> m b
  (>>)  :: m a -> m b -> m b
  m >> k = m >>= \_ -> k
  fail   :: String -> m a
  fail s = error s
```

The error monad

```
.....  
instance Error e => Monad (Either e) where  
  return          = Right  
  Left l >>= _    = Left l  
  Right r >>= k   = k r  
  fail msg        = Left (strMsg msg)
```

```
.....  
class Error a where strMsg :: String -> a
```

```
.....  
instance Error String where strMsg = id  
.....
```

There is also the `MonadError` class for throwing and catching errors.

More categories of monads

```
class Monad m
  => MonadState s m | m -> s where
  get  :: m s
  put  :: s -> m ()
```

```
class Monad m => MonadPlus m where
  mzero  :: m a
  mplus  :: m a -> m a -> m a
```

```
instance MonadPlus [] where ...
instance MonadPlus Maybe where ...
```

Interpreter revision: enrich error messages with positions

```
termP
```

```
= Add (Con 1)
```

```
  (At 42) (App (Con 2) (Con 3))
```

```
> let test t = ... interP t [] ...
```

```
> test termP
```

```
<error: 42: should be function: 2>
```

How to compose monads?

```
interp :: Term
```

```
-> Env
```

```
-> Pos
```

```
-> (Either String Value)
```

Indication of
the reader monad

Indication of
the error monad

We cannot compose monads, but we can transform monads; so we transform the error monad to become (also) a reader monad.

The reader monad

```
class Monad m
  => MonadReader r m | m -> r where
  ask    :: m r
  local  :: (r -> r) -> m a -> m a
```

```
instance Monad ((->) r) where
  return = const
  f >>= k = \r -> k (f r) r
```

```
instance MonadReader r ((->) r) where
  ask      = id
  local f m = m . f
```

Monad *transformation*

```
newtype ReaderT r m a
  = ReaderT { runReaderT :: r -> m a }
```

```
instance Monad m
  => Monad (ReaderT r m) where
  return a = ...
  m >>= k = ...
  fail s = ...
```

```
instance Monad m
  => MonadReader r (ReaderT r m) where
  ask = ...
  local f m = ...
```

A monad for error messages with positions

```
.....  
import Control.Monad.Identity  
import Control.Monad.Error  
import Control.Monad.Reader
```

```
.....  
type M = ReaderT Position  
                (ErrorT String  
                 Identity)
```

```
type Position = Int
```

```
.....  
throwErrorMsg :: String -> M a  
throwErrorMsg s  
  = do  
      p <- ask  
      fail (show p ++ ": " ++ s)
```

```
.....
```

Data extension and selective code replacement

```
data Term = ... | At Position Term
```

```
interp (At p t) e  
  = local (const p) (interp t e)
```

```
apply (Fun k) a = k a  
apply f a  
  = throwErrorMsg  
    ("should be function: " ++ show f)
```

```
test :: Term -> Either String (Value M)  
test t = runIdentity  
  $ runErrorT  
  $ runReaderT (interp t []) 0
```

Riddle: define a custom-made monad (only involving `(->)` and `Either String`) to survive without the monad-transformation library.

Further reading

- Omissions from P. Wadler's "The essence of functional programming":
 - CBN vs. CBV, CPS vs. monadic style
 - Equational reasoning for monads
 - ...
-
- David Espinosa: "Semantic Lego", PhD Thesis, Columbia University, 1995.
 - J.E. Labra Gayo et al.: "LPS: A Language Prototyping System Using Modular Monadic Semantics", ENTCS 44(2), 2001.
 - M.P. Jones: "A System of Constructor Classes: Overloading and Implicit Higher-Order Polymorphism", Journal of Functional Programming, 1995, Predecessor paper appeared in FPCA 1993 proceedings.
 - S. Peyton Jones: "Tackling the awkward squad: monadic input/output, concurrency, exceptions, and foreign-language calls in Haskell", Presented at the 2000 Marktoberdorf Summer School.
 - B. O'Sullivan, D. Stewart, J. Goerzen: "Real World Haskell", O'Reilly Media, 2008.

Thanks!
Questions and comments welcome.